Towards harmonious mobility in pedestrian environments

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Successful robotics paradigm





A new paradigm









A new paradigm





Social navigation: an essential skill





Full-stack approach to social navigation



Social robot navigation

The challenge





Gates Hall, Cornell University, 2015

The challenge



How do humans do it?

Wolfinger '95

Pedestrian interaction is inherently complex yet observably ordered. For order to be possible, people must behave like competent pedestrians and must expect copresent others to act accordingly. Although many researchers have examined pedestrian behavior, few have considered exactly how pedestrians develop and sustain the expectation that others will indeed behave like competent pedestrians. Using ethnographic data, the author shows how these expectations emerge in the specific practices that comprise pedestrian behavior. Various researchers have attributed pedestrian order to the existence of a tacit contract between users of public space. The author's findings extend the implications of this work by explicating the social and collaborative processes by which users of public space come to trust each other to act like competent pedestrians.

PASSING MOMENTS

Some Social Dynamics of Pedestrian Interaction

Insight Enabling robots to represent passing could mitigate lack of accurate models

How can we formalize passing?





$$\lambda = \frac{1}{2\pi} \int d\theta$$

Winding number



Progress Side $\left| \begin{array}{c} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ \lambda = -0.5 \end{array} \right|$

$$\lambda = \frac{1}{2\pi} \int d\theta$$

Winding number





Monitor and expedite passing



A passing-aware MPC

Constant velocity prediction!



Safe, efficient navigation in dense crowds



CADRL [Everett et al., IROS '18]

Ours [Mavrogiannis et al. RAL '23, ICRA '23]

Safe, efficient navigation in dense crowds



Domain knowledge & math insights empower simple models

X Simple models might struggle with more complex settings



Sriyash Poddar

Scaling to complex settings

"From crowd motion prediction to robot navigation in crowds"

Poddar, Mavrogiannis, Srinivasa

Motion and Path Planning IV; 14:48-14:54, Paper TuBT9.9

Human motion prediction



Probabilistic prediction based on S-GAN



Conditional distribution over future trajectories given window of the past

S-GAN. Gupta et al. 2018

S-GAN based probabilistic prediction!

A passing-aware MPC





3 Conditions

3 MPC variants



Cooperative

Better prediction \Rightarrow better navigation?



 $CV \sim S-GAN$

Human motion prediction: relevance to social robot navigation?



Better benchmarks/metrics Better datasets/simulators Deeper user understanding

Understanding users' perceptions

Mavrogiannis et al. HRI '19, T-HRI '22

Experiment design for social navigation

Natural walking Crowded space Challenging interactions





Within subjects, 3 conditions







Ours [Mavrogiannis et al., '18] ORCA [Van den Berg et al., '09] **Teleoperation (TE)**

105 users walked more comfortably



Lower is better

Lower acceleration

Users were less disturbed by the robot

Thematic analysis of short responses



105 users walked more comfortably



Lower is better

"I barely noticed the robot when I was performing the tasks" (Ours)

"I had no idea what the robot was doing" (TE) "I felt the robot was in my personal space" (ORCA)

There is more to human perceptions...



Many additional challenges

Qualitative↔quantitative

User-centered benchmarking

Core Challenges of Social Robot Navigation: A Survey

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Robot navigation in crowded public spaces is a complex task that requires addressing a variety of engineering and human factors challenges. These challenges have motivated a great amount of research resulting in important developments for the fields of robotics and human-robot interaction over the past three decades. Despite the significant progress and the massive recent interest, we observe a number of significant remaining challenges that prohibit the seamless deployment of autonomous robots in crowded environments. In this survey article, we organize existing challenges into a set of categories related to broader open problems in robot planning, behavior design, and evaluation methodologies. Within these categories, we review past work, and offer directions for future research. Our work builds upon and extends earlier survey efforts by a) taking a critical perspective and diagnosing fundamental limitations of adopted practices in the field and b) offering constructive feedback and ideas that could inspire research in the field over the coming decade.

 $CCS \ Concepts: \bullet \ Computing \ methodologies \rightarrow Simulation \ evaluation; \ Reinforcement \ learning; \ Robotic \ planning; \ \bullet \ Computer \ systems \ organization \rightarrow Robotics; \ Robotic \ control; \ \bullet \ Human-centered \ computing \ \rightarrow \ User \ studies.$

Additional Key Words and Phrases: Social robot navigation, motion planning, motion prediction, multiagent systems, social robotics, benchmarking

Mavrogiannis et al. T-HRI 2023

Insights

Domain insights empower simple models

Scaling requires expressive models

But transfer on real robots is nontrivial

Need for extensive user validation & benchmarks

A new paradigm









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